

# The relationship between serious and casual leisure and leisure management and its education: A research on Generation Y

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## ABSTRACT

The aim of this study is to reveal the relationship between, serious and indifferent leisure time and leisure management of Generation Y and its education in light of different variables. Leisure education was used in the study in terms of participation in activities, especially in terms of serious leisure participation information, and no measurement tool was needed in this respect. The study group consists of a total of 504 participants of Generation Y, including 164 women and 340 men born between 1980 and 1999. In addition to the personal information form, the "Leisure Management Scale" developed by Wang et al. (2011) and adapted to Turkish by Akgul and Karakucuk (2015) and the "Serious and Casual Leisure Scale" developed by Akyildiz (2013). It was determined that the data did not have a normal distribution, and the Mann Whitney-U Test was used to compare quantitative continuous data between two independent groups, and the Kruskal Wallis Test was used to compare quantitative continuous data between more than two independent groups. The Pearson Spearman Correlation Analysis was performed to determine the relationship between the sub-dimensions of the scale. As a result of the study, it was determined that there were significant differences according to the gender, leisure time and the adequacy of the recreation areas. At the same time, it was observed that there was a significant positive relationship between leisure management and serious and casual leisure sub-dimension.

Keywords: Generation Y, serious and casual leisure, leisure management.

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## INTRODUCTION

The concept of time is defined as "the duration in which an action or existence happens or will happen". In this definition, there are some features of the concept of time. At the top of these features are features such as failing to rent, buy, borrow, store, and save time (Belli and Gurbuz, 2012). The concept of time is divided into several groups according to the conditions people are in. One of these groups is the concept of "leisure time" (Er et al., 2019). Today's leisure studies - both theoretical and practical have generally focused on the definition of leisure and the limitations of leisure research (Lockstone-Binney et al., 2010). In this context, it is possible to say that researchers make definitions that are similar but separate with subtle nuances, although they are not very independent from each other when defining free time (Ustun and Ersoy, 2016). In its simplest definition, leisure can be defined as "the period of time in which the person is free from all necessities or connections for him/herself and others and will deal with an activity that s/he will choose" (Tezcan, 1978). According to another definition, leisure is "the time period that a person deserves to be able to linger, rest, have fun or develop himself as he wishes, except for necessities, in line with his tendencies and desires" (Tezcan Kardas, 2018). It is of great importance for both personal and social development that people learn about the contribution of leisure activities to life, creating leisure awareness, motivation, transforming this information into behavior and adopting it as a life philosophy. The concept that gains importance at this point is leisure education. The higher the level of leisure education of an individual, in other words, the more s/he has the ability to evaluate his/her free time consciously, planned and rational, the more likely s/he is to benefit from the advantages of leisure (Munusturlar, 2014). The concept of management is very important in managing the concept of time that each individual is in, as in many areas in the life of the individual (Eranil and Ozcan 2018). In order to manage time, the concept of time must first be understood well. According to Festjens and Janiszewski (2015), time is inherently a valuable resource that has a manageable value by its nature. Al Khatib (2014) defines time as a resource that every individual has the same level but cannot benefit equally for different reasons. These definitions reveal that time moves in a linear fashion and should be well-managed. When definitions on time management are analyzed (Burt and Kemp, 1994; Britton and Tesser, 1991; Hall and Hursch, 1982; Jex and Elacqua, 1999; King et al., 1986; Macan, 1994; Orpen, 1994; Slaven and Totterdell, 1993; Yavas et al., 2012), time management means planning in which goals, objectives, social life and tastes can be realized in the most beneficial way (Yavas et al., 2012). In addition, it is stated by the researchers that effective time management includes methods designed to help the individual achieve the desired goals (Hall and Hursch, 1982), that if educational success such as mental success in general takes time, this has the effect of time management skills (Britton and Tesser, 1991). In addition to all this information, serious and casual leisure time has arisen. As a result of his ethnographic studies, Stebbins (1997) defined serious leisure time as follows; "It is the time period spent to systematically participate in the selected event in order to obtain a career related to amateur, hobby or voluntary activities, which are very important, interesting and satisfying and which require special knowledge, skills and experience" (Akyildiz, 2013; Gould, 2005; Gould et al., 2011; Stebbins, 2007; Shen and Yarnal, 2010). However, Stebbins emphasized that the definition of serious leisure time does not fit into the definition of leisure time, and those who are dealing with wider contextual activities in their spare time are serious leisure participants of those who enjoy a more satisfying leisure activity. In addition, in a different definition, serious leisure time is amateur, hobby or voluntary activities that are very important, interesting and satisfying, and require specific knowledge, skills and experience" (Akyildiz, 2013; Gould, 2005; Gould et al., 2011; Kim et al., 2011; Stebbins, 2007; Barbieri and Sotomayor, 2013). To summarize, serious leisure time has brought a new dimension to today's world, where leisure activities will no longer be considered only leisure activities. It has enabled us to detail leisure activities. Generation can be defined as groups of people with

various common characteristics, who are born at certain time intervals, grow and survive, and are affected by the events they live in (Senturan et al., 2016). The concept of Generation is mainly based on age groups. Each Generation is influenced by the society in which it exists and lives, and at the same time, it can change to a certain extent by affecting other societies with its mindset and changes. Along with this change, it may be directed to ensure that some of its effects continue through other Generations according to the differences caused by the differences between Generations (Altuntug, 2012). Generation Y, the group of the study, is known as the Generation of those born between 1980 and 1999 (Kyles, 2005). This Generation is also known as "internet Generation", "Echo-Boomers", "Millenial" and "Nexters". These definitions are used to indicate the difference of Generation Y from the Generations that preceded it (Broadbridge et al., 2007). Many researchers claim that Generation Y is a new wave of transformation in social and business life (Ringer and Garma, 2006; Leahy et al., 2011; Lourdes et al., 2011; Barford et al., 2011; Jang, 2008; Shea, 2012). Generation Y members believe that they can achieve everything and they are transformative. Unlike their parents, they grew up in an environment surrounded by modern technologies and the consumer society (Aminul et al., 2011). In addition, Generation Y is a Generation that has grown up with internet and television, uses the internet in many areas, cares about expressing itself on social media, follows newspapers and magazines over the internet, loves shopping online and quickly loses its motivation (Erdogan, 2020). As can be seen, the Generation Y is in the image of a Generation that attracts attention in the literature. Therefore, scientists continue to consider this Generation in different dimensions. This study aims to determine whether leisure time management and serious and casual leisure scale sub-dimensions differ according to some demographic information and to reveal the relationship between leisure management and serious and casual leisure scale sub-dimensions.

## MATERIALS AND METHODS

The purpose of this study is based on relational screening model, as it aims to determine the relationship between leisure time management and serious and casual leisure according to the variables including gender, leisure and the adequacy of recreation area, as well as to determine the relationship between leisure time management and serious and casual leisure time.

## Study group

The population of the research (Generation Y) is the Generation born between 1980 and 1999. The sample of

the study consists of 164 women and 340 men, a total of 504 participants selected via the convenience sampling method. In addition, the Google form survey method was used to obtain the research results. In calculating the sample size, it was estimated that the acceptable sample for n> 10000 samples should have a 95% confidence interval and 370 with p < 0.05 error margin (Coskun et al., 2012). The sample of the study consists of 504 participants. According to this result, it can be said that the results obtained from the current sample can be generalized for the whole population.

The distribution of the participants in the study group according to demographic characteristics is given in Table 1.

Participants are distributed as 340 (67.5%) male and 164 (32.5%) female according to the gender. 105 (20.8%)

have 1-5 hours of leisure, 180 (35.7%) 6-10 hours and 219 (43.5%) 11 or more according to leisure. 153 (30.4%) find recreation areas as adequate, 168 (33.3%) as partially adequate and 183 (36.3%) as inadequate according to the adequacy of the recreation area.

### Data collection tool

#### Demographic information form

The 'Demographic Information Form', prepared by the researchers and containing questions such as gender, leisure time and the adequacy of the recreation area, was presented as the data collection tool in the first part of the research.

| Groups                              | Frequency (n) | Percentage (%) |
|-------------------------------------|---------------|----------------|
| Gender                              |               |                |
| Male                                | 340           | 67.5           |
| Female                              | 164           | 32.5           |
| Leisure                             |               |                |
| 1-5 hours                           | 105           | 20.8           |
| 6-10 hours                          | 180           | 35.7           |
| 11 and over                         | 219           | 43.5           |
| The adequacy of the recreation area |               |                |
| Adequate                            | 153           | 30.4           |
| Partially                           | 168           | 33.3           |
| İnadequate                          | 183           | 36.3           |

 Table 1. Descriptive Features.

#### Leisure management scale

In order to measure the leisure management of the participants, "Leisure Time Scale", which was developed by Wang et al. (2011) and adapted to Turkish by Akgul and Karakucuk (2015), was used. The scale is a 5-point Likert Type (1 = Totally Agree, 5 = Totally Disagree) and includes 15 items, four sub-dimensions, namely Setting an Objective and Method, Leisure Attitude, Programming and Evaluation. 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 6<sup>th</sup>, 7<sup>th</sup> and 8<sup>th</sup> Questions are related to the setting an objective sub-dimension, 10<sup>th</sup>, 11<sup>th</sup> and 12<sup>th</sup> Questions related to Leisure Attitude, 13<sup>th</sup> and 14<sup>th</sup> Questions related to the programming sub-dimension and 4<sup>th</sup>, 5<sup>th</sup>, and 9<sup>th</sup> questions related to the evaluation sub-dimension. Cronbach Alpha internal consistency coefficient was found as 0.83.

### Serious and casual leisure scale

The "Serious and Casual Leisure Scale" was used to

decide whether the participants were serious and casual leisure participants. The Serious and Casual Leisure Scale was developed by Akyildiz in 2013. This data collection tool, which decides whether individuals are serious and casual leisure participants, has a total of 42 items and a total of 9 sub-dimensions including: (1) leisure career, (2) sense of competence, (3) psychosocial benefit, (4) therapeutic benefit, (5) social benefit, (6) commitment, (7) personality, (8) perseverance and (9) personal effort. The questionnaire form primarily requests the participant to choose whether s/he is a serious leisure participant in any leisure activity according to this definition of the serious leisure participation accepted in the international literature. Later, the participants filled the 42-item scale, taking into account this activity. Akyildiz developed its scale by taking into account other inventories in the world literature and conducted its validity and reliability. As a result of these studies carried out by Akyildiz, the total internal consistency coefficient of the scale was 0.95. Answers to the scale are as follows: 1 "Absolutely Disagree", 5 "Absolutely Agree". And they

are calculated on a 5-point Likert type scale (Akyildiz, 2013). The sub-dimensions of the scale include the following items: Leisure Career sub-dimension (5, 6, 7, 8, 9,10), The sense of competence sub-dimension (34, 35, 36, 37, 38), Psycho-social benefit sub-dimension (15, 16, 17, 18, 19, 20), Therapeutic benefit sub-dimension (21, 22, 23, 24, 25), Social benefit sub-dimension (26, 27, 28, 29), Commitment sub-dimension (30, 31, 32, 33), Personality sub-dimension (39, 40, 41, 42), Perseverance sub-dimension (1, 2, 3, 4) and Personal effort sub-dimension (11, 12, 13, 14).

## **Statistical analysis**

SPSS.22 program was used in the analysis of the data to reveal whether there were differences in terms of mean scores between variables and serious and casual leisure and leisure management. As a result of the normality test conducted to determine whether the data was normally distributed, the Mann Whitney-U Test was used to compare quantitative continuous data between two independent groups, and the Kruskal Wallis Test was used to compare quantitative continuous data between more than two independent groups. Spearman College Analysis was used to determine the relationship between the sub-dimensions of the scale. In the analysis, the confidence interval was determined as 95% (significance level 0.05, p < 0.05). The Cronbach Alpha correlation coefficient of the serious and casual leisure scale was 0.67 and the Cronbach Alpha correlation coefficient of the leisure scale was 0.95.

## FINDINGS

According to Table 2, it is seen that the leisure management scale of the participants does not differ according to gender variable in the setting an objective and method and evaluation sub-dimensions (p > 0.05). However, there was a significant difference in favor of women in the sub-dimension of leisure, and in favor of men in the programming sub-dimension (p < 0.05).

There was no significant difference in terms of gender variable in the sub-dimensions of participants' serious and casual leisure including leisure career, sense of competence, psycho-social benefit, therapeutic benefit, social benefit and commitment (p > 0.05). However, there was a significant difference in favor of women in perseverance and personal effort sub-dimensions (p < 0.05).

According to Table 3, there is a significant difference in favor of those who have 1-5 hours of leisure in the subdimension of leisure scale of the participants according to leisure (p < 0.05). However, there is no significant difference in the setting an objective and method, evaluation, and programming sub-dimensions (p > 0.05). There is a significant difference in the commitment subdimension of the participants' serious and casual leisure scale in favor of those with 1-5 hours of leisure (p < 0.05). However, there is no significant difference in other subdimensions of leisure management compared to leisure (p > 0.05).

According to Table 4, there is a significant difference in favor of those who find inadequate according to the adequacy of the recreation area of the programming subdimension of the participants' leisure management scale (p < 0.05). However, there is no significant difference in other sub-dimensions of the serious leisure scale (p > 0.05).

There is a significant difference in favor of those who find adequate in the psycho-social benefit, perseverance and personal effort sub-dimensions of the serious and casual leisure scale of the participants (p < 0.05). However, there is no significant difference in other subdimensions of the leisure management scale (p > 0.05).

There is a low level, significant and positive relationship between setting an objective and method and leisure career (r = .248), sense of competence (r = .194), psychosocial benefit (r = .263), therapeutic benefit (r =.216), social benefit (r = .158), commitment (r = .168), personality (r = .160), perseverance (r = .335), and personal effort (r = .245) (Table 5).

There is a low level, significant and positive relationship between the evaluation sub-dimensions of the leisure management scale and the sub-dimensions of the serious and indifferent leisure scale including leisure career (r = .348), sense of competence (r = .272), psychosocial benefit (r = .338), therapeutic benefit (r =.349), social benefit (r = .289) commitment (r = .254), personality (r = .273), personal effort (r = .277). There is a moderately significant and positive relationship between evaluation and perseverance (r = .450).

There is a low-level, significant, and positive relationship between leisure attitude and leisure career (r = .310), sense of competence (r = .228), psychosocial benefit (r = .296), therapeutic benefit (r = .279), social benefit (r = .219), commitment (r = .244), personality (r = .221), perseverance (r = .365), and personal effort (r = .257).

There is a low level of significant and negative relationship between programming and leisure career (r = -.165), sense of competence (r = -.197), psychosocial benefit (r = -.116), therapeutic benefit (r = -.140), personality (r = -.227), perseverance (r = -.155), and personal effort (r = ..140). There is no significant relationship between programming and social benefit and commitment.

## **RESULTS AND DISCUSSION**

According to the results of the research conducted to reveal the relationship between the Generation Y and

Table 2. The Differentiation of participants' serious and casual leisure scale and leisure management sub-dimension scores according to the gender.

| Leisure management                   | Gender  | Ν          | Mean rank | Rank sum  | U        | Р    |
|--------------------------------------|---------|------------|-----------|-----------|----------|------|
|                                      | Male    | 340        | 248.99    | 84656.00  | 26686.00 | 0.43 |
| Setting an objective and method      | Female  | 164        | 259.78    | 42604.00  |          |      |
|                                      | Total   | 504        |           |           |          |      |
|                                      |         |            |           |           |          |      |
|                                      | Male    | 340        | 249.61    | 84867.50  | 26897.50 | 0.52 |
| Evaluation                           | Female  | 164        | 258.49    | 42392.50  |          |      |
|                                      | Total   | 504        |           |           |          |      |
|                                      | Male    | 340        | 240 88    | 81897 50  | 23927 50 | 0.01 |
| Leisure attitude                     | Female  | 164        | 276 60    | 45362 50  | 20021.00 | 0.01 |
|                                      | Total   | 504        |           |           |          |      |
|                                      |         |            |           |           |          |      |
|                                      | Male    | 340        | 267.52    | 90957.00  | 22773.00 | 0.00 |
| Programming                          | Female  | 164        | 221 36    | 36303.00  |          |      |
|                                      | Total   | 504        | 221.50    | 30303.00  |          |      |
| <b>a</b> · · · · · · ·               |         |            |           |           |          |      |
| Serious and casual leisure           | N4.1.   | 0.40       | 050.40    | 05044.50  | 07074 50 | 0.00 |
|                                      |         | 340        | 250.12    | 85041.50  | 27071.50 | 0.60 |
| Leisure career                       | Female  | 104        | 257.43    | 42218.50  |          |      |
|                                      | Total   | 504        |           |           |          |      |
|                                      | Male    | 340        | 247.37    | 84104.50  | 26134.50 | 0.25 |
| Sense of competence                  | Female  | 164        | 263.14    | 43155.50  |          |      |
|                                      | Total   | 504        |           |           |          |      |
|                                      |         |            |           |           |          |      |
|                                      | Male    | 340        | 250.80    | 85273.50  | 27303.50 | 0.71 |
| Psycho-social benefit                | Female  | 164        | 256.02    | 41986.50  |          |      |
|                                      | Total   | 504        |           |           |          |      |
|                                      |         |            |           |           |          |      |
| The second state of the second state | Male    | 340        | 250.25    | 85085.50  | 27115.50 | 0.62 |
| I nerapeutic benefit                 | Female  | 164        | 257.16    | 42174.50  |          |      |
|                                      | TOLA    | 504        |           |           |          |      |
|                                      | Male    | 340        | 248 28    | 84414 50  | 26444 50 | 0.35 |
| Social benefit                       | Female  | 164        | 261 25    | 42845 50  | 20444.00 | 0.00 |
|                                      | Total   | 504        | 201120    | 120 10100 |          |      |
|                                      |         |            |           |           |          |      |
|                                      | Male    | 340        | 259.41    | 88199.00  | 25531.00 | 0.12 |
| Commitment                           | Female  | 164        | 238.18    | 39061.00  |          |      |
|                                      | Total   | 504        |           |           |          |      |
|                                      |         |            |           |           |          |      |
| Personality                          | Male    | 340        | 234.63    | 79773.50  | 27175.50 | 0.64 |
|                                      | Female  | 164        | 289.55    | 47486.50  |          |      |
|                                      | Total   | 504        |           |           |          |      |
| Perseverance                         | Mala    | 240        | 250 42    | 9511E 50  | 21803 50 | 0.00 |
|                                      | Formala | 340        | 250.43    | 85145.50  | 21803.50 | 0.00 |
|                                      | Total   | 104<br>504 | 200.00    | 42114.30  |          |      |
|                                      | iolai   | 504        |           |           |          |      |
|                                      | Male    | 340        | 241.96    | 82266.00  | 24296.00 | 0.02 |
| Personal effort                      | Female  | 164        | 274.35    | 44994.00  |          |      |
|                                      | Total   | 504        |           |           |          |      |

Χ² Leisure management Leisure Ν Mean rank Ρ 1-5 105 277.08 3.90 .142 6-10 180 243.42 Setting an objective and Method 11 and over 219 248.18 Total 504 1-5 268.00 3.86 105 .145 6-10 180 236.21 Evaluation 11 and over 219 258.46 Total 504 1-5 105 275.55 10.12 .006 6-10 180 225.83 Leisure Attitude 11 and over 219 263.37 Total 504 1-5 105 251.22 1.58 0.45 6-10 180 242.81 Programming 11 and over 261.08 219 Total 504 Serious and casual leisure 1-5 105 253.48 2.50 0.29 6-10 180 239.58 Leisure career 11 and over 219 262.65 Total 504 1-5 105 262.50 0.83 0.66 6-10 180 246.25 Sense of competence 11 and over 252.84 219 Total 504 1-5 105 230.58 3.42 0.18 6-10 180 253.34 Psycho-social benefit 11 and over 219 262.32 Total 504 1-5 105 254.72 0.86 0.65 6-10 180 244.66 Therapeutic benefit 11 and over 219 257.88 Total 504 1-5 105 259.03 1.65 0.44 6-10 180 260.18 Social benefit 11 and over 219 243.05 Total 504 1-5 105 276.44 5.12 0.08 6-10 180 256.04 Commitment 11 and over 219 238.11 Total 504

Table 3. The differentiation of participants' serious and casual leisure scale and leisure management sub-dimension scores according to leisure.

| Personality     | 1-5         | 105 | 269.70 | 1.99 | 0.37 |
|-----------------|-------------|-----|--------|------|------|
|                 | 6-10        | 180 | 245.34 |      |      |
|                 | 11 and over | 219 | 250.14 |      |      |
|                 | Total       | 504 |        |      |      |
|                 |             |     |        |      |      |
| Deserverance    | 1-5         | 105 | 264.59 | 4.37 | 0.11 |
|                 | 6-10        | 180 | 234.47 |      |      |
| Feiseverance    | 11 and over | 219 | 261.53 |      |      |
|                 | Total       | 504 |        |      |      |
|                 |             |     |        |      |      |
| Personal effort | 1-5         | 105 | 258.84 | 2.91 | 0.23 |
|                 | 6-10        | 180 | 237.79 |      |      |
|                 | 11 and over | 219 | 261.55 |      |      |
|                 | Total       | 504 |        |      |      |
|                 |             |     |        |      |      |

#### Table 3. Continues.

 Table 4. The differentiation of participants according to the adequacy of the recreation area of serious and casual leisure scale and leisure management sub-dimension scores.

| Leisure management              | <b>Recreation area</b> | Ν   | Mean rank | X <sup>2</sup>  | Р    |
|---------------------------------|------------------------|---|-----------|---|------|
|                                 | Adequate               | 153   | 263.63    | 2.79  | 0.25 |
| Catting on objective and method | Partially              | 168   | 237.71    |   |      |
| Setting an objective and method | Inadequate             | 183   | 256.77    |   |      |
|                                 | Total                  | 504   |           |   |      |
|                                 | Adequate               | 153   | 255.19    | 0.10  | 0.95 |
| Evaluation                      | Partially              | 168   | 252.65    |   |      |
|                                 | Inadequate             | 183   | 250.12    | an rank $\chi^2$ 263.63         2.79           237.71         2.56.77           255.19         0.10           252.65         2.50.12           263.03         1.50           252.49         1.50           243.70         11.19           256.29         16.70           274.58         16.70           285.62         16.70           219.49         2.55.11           265.74         1.83           247.12         246.37 |      |
|                                 | Total                  | 504   |           |   |      |
| Leisure Attitude                | Adequate               | 153   | 263.03    | 1.50  | 0.47 |
|                                 | Partially              | 168   | 252.49    |   |      |
| Leisure Attitude                | Inadequate             | 183   | 243.70    |   |      |
|                                 | Total                  | 252.49<br>3 183 243.70<br>504<br>153 221.93 11.19<br>400 252.00 |           |   |      |
|                                 | Adequate               | 153   | 221.93    | 11.19   | 0.00 |
| Drogramming                     | Partially              | 168   | 256.29    |   |      |
| Programming                     | Inadequate             | 183   | 274.58    |   |      |
|                                 | Total                  | 504   |           |   |      |
| Serious and casual leisure      |                        |   |           |   |      |
|                                 | Adequate               | 153   | 285.62    | 16.70   | 0.00 |
|                                 | Partially              | 168   | 219.49    |   |      |
| Leisure career                  | Inadequate             | 183   | 255.11    |   |      |
|                                 | Total                  | 504   |           |   |      |
|                                 | Adequate               | 153   | 265.74    | 1.83  | 0.40 |
| Sanaa of compotence             | Partially              | 168   | 247.12    |   |      |
| Sense of competence             | Inadequate             | 183   | 246.37    |   |      |
|                                 | Total                  | 504   |           |   |      |

Table 3. Continues.

| Psycho-social benefit | Adequate   | 153 | 287.01 | 12.52 | 0.00 |
|-----------------------|------------|-----|--------|-------|------|
|                       | Partially  | 168 | 235.52 |       |      |
|                       | Inadequate | 183 | 239.24 |       |      |
|                       | Total      | 504 |        |       |      |
|                       |            |     |        |       |      |
|                       | Adequate   | 153 | 272.21 | 4.42  | 0.11 |
| Therepoulting honofit | Partially  | 168 | 248.61 |       |      |
| Therapeutic benefit   | Inadequate | 183 | 239.59 |       |      |
|                       | Total      | 504 |        |       |      |
|                       | Adequate   | 153 | 259.46 | 2.15  | 0.34 |
|                       | Partially  | 168 | 259.80 |       |      |
| Social benefit        | Inadequate | 183 | 239.98 |       |      |
|                       | Total      | 504 |        |       |      |
|                       | A -1       | 450 | 050.00 | 0.00  | 0.00 |
|                       | Adequate   | 153 | 256.36 | 0.22  | 0.90 |
| Commitment            | Partially  | 168 | 252.84 |       |      |
|                       |            | 183 | 248.96 |       |      |
|                       | lotal      | 504 |        |       |      |
|                       | Adequate   | 153 | 266.30 | 2.14  | 0.34 |
| Personality.          | Partially  | 168 | 249.42 |       |      |
| Personality           | Inadequate | 183 | 243.79 |       |      |
|                       | Total      | 504 |        |       |      |
| Perseverance          | Adequate   | 153 | 292.71 | 17.60 | 0.00 |
|                       | Partially  | 168 | 228.31 |       | 0100 |
|                       | Inadequate | 183 | 241.09 |       |      |
|                       | Total      | 504 |        |       |      |
|                       | Adequate   | 153 | 272.89 | 12.51 | 0.00 |
|                       | Partially  | 168 | 220.57 |       |      |
| Personal effort       | Inadequate | 183 | 264.77 |       |      |
|                       | Total      | 504 |        |       |      |

serious and casual leisure and leisure management, there was no significant difference in the setting an objective and method and evaluation sub-dimensions of the leisure management scale according to the gender, and there was a significant difference in favor of men in the sub-dimension of leisure attitude and in favor of women in the sub-dimension of leisure programming (p < 0.05). When the literature is analysed, there are results showing that although there are no significant differences in the setting an objective and method and evaluation sub-dimensions (Akgul et al., 2016; Alay and Kocak, 2003; Cuhadar et al., 2019; Eranil and Ozcan, 2018; Yasarturk et al., 2018). There are studies in which significant differences were found and these findings support our findings (Covic et al., 2003; Macan et al., 1990; Misra and McKean, 2000; Trueman and Hartley, 1996; Fisekcioglu and Ozsari 2017). According to these studies, men's ability to manage and program leisure is higher than women (Beville et al., 2014). When the literature and our research findings are compared, similarities and differences are seen. Despite the high rates of men compared to women in planning, it was observed that women were better in terms of leisure attitude compared to men. The reason for this is that women grow at a young age by taking their mothers as role models. The abilities of mothers in terms of attitude are also known. In this context, it can be said that this Generation received this feature from the mother. In addition, this is because both in business life and social life women are better at leisure attitude than men in terms of organizing things, putting things in order, taking them seriously and adjusting their time well. There was no significant difference in terms of the gender variable in the sub-dimensions of participants' serious and casual leisure including leisure career, sense of competence, psycho-social benefit, therapeutic benefit, social benefit

| Serious and casual leisure<br>Leisure management |   | sure career | ise of competence | rcho-social benefit | erapeutic benefit | sial benefit | nmitment | sonality | severance | sonal effort |
|--|---|-------------|-------------------|---------------------|-------------------|--------------|----------|----------|-----------|--------------|
|  |   | Lei         | Sei               | Psy                 | The               | Soc          | Ŝ        | Per      | Per       | Per          |
|  | R | .248**      | .194**            | .263**              | .216**            | .158**       | .168**   | .160**   | .335**    | .245**       |
| Setting and objective and method                 | р | .000        | .000              | .000                | .000              | .000         | .000     | .000     | .000      | .000         |
|  | Ν | 504         | 504               | 504                 | 504               | 504          | 504      | 504      | 504       | 504          |
|  |   |             |                   |                     |                   |              |          |          |           |              |
|  | R | .348**      | .272**            | .338**              | .349**            | .289**       | .254**   | .273**   | .450**    | .277**       |
| Evaluation                                       | р | .000        | .000              | .000                | .000              | .000         | .000     | .000     | .000      | .000         |
|  | Ν | 504         | 504               | 504                 | 504               | 504          | 504      | 504      | 504       | 504          |
|  |   |             |                   |                     |                   |              |          |          |           |              |
|  | R | .310**      | .228**            | .296**              | .279**            | .219**       | .244**   | .221**   | .365**    | .257**       |
| Leisure attitude                                 | р | .000        | .000              | .000                | .000              | .000         | .000     | .000     | .000      | .000         |
| Ν  | Ν | 504         | 504               | 504                 | 504               | 504          | 504      | 504      | 504       | 504          |
|  |   |             |                   |                     |                   |              |          |          |           |              |
|  | R | 165**       | 097*              | 116**               | 140**             | .015         | .040     | 227**    | 155**     | 140**        |
| Programming                                      | р | .000        | .030              | .009                | .002              | .734         | .376     | .000     | .000      | .002         |
|  | Ν | 504         | 504               | 504                 | 504               | 504          | 504      | 504      | 504       | 504          |

Table 5. Correlation test results for the participants' serious and casual leisure scale and leisure management analysis.

and commitment (p > 0.05). However, there was a significant difference in favor of women in perseverance and personal effort sub-dimensions (p < 0.05).

Goklemen (2019) did not find any significant differences in any sub-dimension according to gender in his research. It does not show parallelism with our research. In his research, Isik (2014) found a significant difference in sense of competence and personality subdimensions and stated that in general, women had higher scores than men's sub-dimensions. This result is similar to the results that we have achieved in comparison of men with women. The reason for this is that women are more ambitious and determined than men, and they are one step ahead in terms of dealing with difficulties. There was a meaningful difference in favor of those who have 1-5 hours of leisure in the leisure attitude sub-dimension of the participants (p < 0.05). However, there was no significant difference in the setting an objective and method, evaluation, and programming sub-dimensions (p > 0.05). With these results, it can be concluded that people have time to spare after compulsory jobs and physiological needs, as well as know what leisure means for them, its importance and the value of this time to be happy. There was a significant difference in the commitment sub-dimension of the participants' serious and casual leisure scale in favor of those with 1-5 hours of leisure (p < 0.05). However, there was no significant difference in other sub-dimensions of leisure management compared to those of leisure (p > 0.05). Isik (2014) concluded that the participants had 6-10 hours of leisure. Although this result is not similar to our research findings, it supports our research. It can be said that the activities that the participants attended in their leisure and similar activities and their commitment are known to everyone and that they continue their lives without disruption. There was a significant difference in favor of those who were inadequate according to the adequacy of the recreation area in the programming sub-dimension of the Y Generation leisure management scale (p < 0.05). However, there was no significant difference in other subdimensions of the leisure management scale (p > 0.05). It can be said that due to the inadequate recreation areas, individuals do not have the opportunity to plan ahead for participation in these areas, and that this Generation is unable to act within plans, as this Generation experiences a loss of motivation very quickly (Erdogan, 2020). There was a significant difference in favor of those who were adequate in terms of leisure, psycho-social benefit, perseverance and personal effort sub-dimensions of the serious and casual leisure scale of the participants (p < 0.05). However, there was no significant difference in the other sub-dimensions of the serious and casual leisure management scale (p > 0.05).

As a result of these results, the participants have knowledge about the activities they take part in their leisure, benefit from those activities, experience improvements in the name of social and human relations, love and participate in whatever they are interested in to carry themselves to a better level than their peers with their skills (Leahy et al., 2011; Lourdes et al., 2011). As the sub-dimensions of the leisure management scale sub-dimensions, there is a low level of significant and positive relationship between setting an objective and method, leisure career (r = .248), sense of competence (r= .194), psychosocial benefit (r = .263), therapeutic benefit (r = .216), social benefit (r = .158), commitment (r= .168), personality (r = .160), perseverance (r = .335), and personal effort (r = .245). There is a low level of significant and positive relationship between the evaluation of the sub-dimensions of the leisure management scale and the sub-dimensions of serious and casual leisure scale which is as follows: leisure career (r = .348), sense of competence (r = .272), psychosocial benefit (r = .338), therapeutic benefit (r = .349), social benefit (r = .289) commitment (r = .254). personality (r = .273), personal effort (r = .277). There was a moderately significant and positive relationship between evaluation and perseverance (r = .450) subdimensions. There as a low-level, significant, and positive relationship between leisure attitude and leisure career (r =, 310), sense of competence (r = .228), psychosocial benefit (r = .296), therapeutic benefit (r = .279), social benefit (r = .219), commitment (r = .244), personality (r = .244) .221), perseverance (r = .365), and personal effort (r = .257). There was a low level, significant, and negative relationship between the programming sub-dimension and serious and leisure-time career (r = -.165), sense of competence (r = -.197), psychosocial benefit (r = -.116), therapeutic benefit (r = -.140), personality (r = -.227), perseverance (r = -.155), personal effort (r = .140). There was no significant relationship between programming and social benefit and commitment. It is considered that serious leisure time participation or the prevention of participation is related to leisure management. However, considering that all of the casual leisure activities are related to pleasure and entertainment (Akyildiz, 2013), it is also expected that the relationships in our findings will be positive but low. For, being able to manage leisure requires individuals to evaluate their time, integrate them into their life in a program and do appropriate jobs at the right time. It may be possible for individuals to act according to their level of satisfaction, even without a program or evaluation in leisure. As a result, it can be said that there are statistically significant differences between the serious and casual leisure and leisure management according to the variables including gender, leisure and the adequacy of the recreation areas, and there is a low positive relationship between serious and casual leisure and leisure management.

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